



# SOMERSET COUNTY GUY FAWKES CARNIVALS ASSOCIATION

JUDGE'S GUIDANCE NOTES For 2022 - Classes 1 to 6, Group 3,  
Judging Categories: - **Lighting** and **Cart build up**.

## Items to note

- Entries are permitted to break tableau/stop performing if the procession comes to a halt in excess of 2 minutes, points should not be deducted or the entry judged in these circumstances.
- Each category is judged out of 40 points please do use the range available, this will make your decisions easier once you have started.

## Where should I judge?

- A zone will normally be allocated to you prior to the procession. Judging should **not** take place in any rest area or other areas as indicated by local judging instructions
- Judges are respectfully requested not to congregate in pairs or small groups and to try not to stand in front of the same people all night.
- Judges are asked to judge both sides of all entries in their class and recommend walking around the entry.

## How do I judge these entries?

Your categories are: -

- **Lighting** – there are three categories that should be taken into account;  
Lighting Quality- clubs should obtain higher marks when personnel are appropriately well lit, marks deducted for poor lit personnel, Lighting should be used to “illuminate” the key feature of the cart or moving sections on a cart. This is very important to help show costumes/routines and moving parts etc.

Lighting Appropriateness- with the advent of more and more sophisticated LED fittings, clubs should be awarded higher marks for the use of lighting to enhance the theme, linking lighting to pieces of the music such as “Lightning and Thunder” using strobe or colour changes to help enhance should be awarded higher marks, using the correct colours to enhance the theme such as caves, underground or cellar scenes should be lit with dark colours, Circus, Rio and lightweight themes should use multicolours and light chases to enhance.

Lighting Atmosphere- the clever use of lighting control which includes chasing/ colour changing lights may well help enhance themes such as Casino/Las Vegas/ Circus scenes and should be awarded higher points if they enhance the theme and helps bring the theme to “life”.

Currently Tableaux are not allowed flashing/chasing lights, however this does not stop tableaux lighting different sections of the cart in static colours to help enhance possibly an underwater scene/ space theme. Taking a greater theatrical stage lighting view can create very dramatic scenes and should be awarded higher marks if you feel it enhances the theme.

**If an entry has a complete lighting failure then no points can be awarded.**

In the case of partial failure of lighting, the lighting should be judged according to the effectiveness of the remaining lighting.

**Cart build up.** - It is the quality of workmanship and the technical skills demonstrated, NOT the Overall Effect which is a separate judging category.

Cart Build includes basic items such as the quality of the woodwork, joints filled and finished. Clubs should have given thought to help hide moving parts and supporting steel wherever possible..

Paintwork finished to a good quality, no runs and no unpainted or bare wood on view, scores should be given appropriately.

Moving parts will help enhance a theme and should be rewarded with higher marks, the cleverer the movement the higher the marks awarded for the technical expertise.

Attention to detail, very important in Cart build up, the clever use of additional manufactured props should be awarded higher marks, anything that will help to create a true to life enhancement should be awarded in higher scores.

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*Affiliated Committees:*

Bridgwater, Bridgwater Gangs & Features, North Petherton, Highbridge & Burnham on Sea, Shepton Mallet, Wells,  
Glastonbury-Chilwell, Mid Somerset Gangs & Features, Weston Super Mare & Associates Gangs & Features